

# SCHJA Palmetto Medal and Derby Finals

Times are based on entries received by 5:00 PM Saturday  
**All times are approximate**, please check in with your ingate

## Bonham Oval - 7:45 AM

	Start	Finish
501 <b>Leadline</b>	1 7:45 AM	7:50 AM
401 <b>Palmetto Junior Medal Finals</b>	14 7:50 AM	8:30 AM
<i>additional testing</i>	8:30 AM	8:40 AM
<i>awards presentation</i>	8:40 AM	8:50 AM
<i>course walk</i>	8:50 AM	8:55 AM
402 <b>Jimmy Wofford Adult Medal Finals</b>	7 9:00 AM	9:20 AM
<i>additional testing</i>	9:20 AM	9:30 AM
<i>awards presentation</i>	9:30 AM	9:40 AM
58 <b>Adult Hunter u/s</b>	6 9:45 AM	9:55 AM
151 ** <b>PSJ Adult Medal 2'9"</b>	7 10:00 AM	~
57* <b>Adult Hunter 2'9"</b>	6 ~	~
200 <b>\$250 Adult Hunter Classic</b>	5 ~	10:45 AM
63 <b>Children's Hunter u/s</b>	5 10:45 AM	10:55 AM
<i>water &amp; drag</i>	10:55 AM	11:10 AM
59 ** <b>NCHJA Children's Eq 2'9"</b>	2 needs 4 to fill	
62* <b>Children's Hunter 2'9"</b>	5 11:10 AM	~
201 <b>\$250 Children's Hunter Classic</b>	5 ~	11:40 AM
52* <b>Junior/Amateur Hunter 3', 3'3"</b>	11 11:45 AM	~
202 <b>\$250 Junior/Amateur Htr Classic</b>	9 ~	12:45 PM

## Ring 2 - start after class #401

	Start	Finish
403 <b>Mary Ann Parmelee Pony Medal Finals</b>	7 8:45 AM	9:15 AM
<i>additional testing</i>	9:15 AM	9:25 AM
<i>awards presentation</i>	9:25 AM	9:35 AM
87* <b>Sm/Med Pony Hunter 2', 2'3"</b>	5 9:35 AM	10:05 AM
91* <b>Large Pony Hunter 2'9"</b>	7 10:10 AM	10:40 AM
203 <b>\$250 Pony Hunter Classic</b>	12 open w/ Pony Htr	
<i>water &amp; drag</i>	10:40 AM	10:55 AM
79 <b>Long Stirrup Equitation 2'</b>	10 10:55 AM	~
82* <b>Long Stirrup Hunter 2'</b>	10 ~	~
204 <b>\$250 Long Stirrup Htr Classic</b>	7 ~	12:05 PM
95.1 <b>Pre-Adult Equitation Flat</b>	3 12:05 PM	12:15 PM
99.1 <b>Pre-Adult Hunter u/s</b>	6 12:15 PM	12:25 PM
94.1 <b>Pre-Adult Equitation 2'6"</b>	3 12:30 PM	~
98.1* <b>Pre-Adult Hunter 2'6"</b>	6 ~	1:00 PM
95 <b>Pre-Child Equitation Flat</b>	16 1:00 PM	1:15 PM
99 <b>Pre-Child Hunter u/s</b>	18 1:15 PM	1:30 PM
<i>water &amp; drag</i>	1:30 PM	1:45 PM
94 <b>Pre-Child Equitation 2'6"</b>	15 1:45 PM	~
98* <b>Pre-Child Hunter 2'6"</b>	17 ~	3:25 PM
206 <b>\$250 Pre-Ch/Ad Hunter Classic</b>	13 open w/ Pre-Ch/Ad	

## Ring 3 - start after class #401

	Start	Finish
160 <b>Walk-Trot u/s</b>	5 8:45 AM	8:55 AM
161 <b>Walk-Trot Pleasure</b>	5 8:55 AM	9:05 AM
162 <b>Walk-Trot Equitation</b>	5 9:05 AM	9:15 AM
163 <b>Walk-Trot Canter u/s</b>	5 9:15 AM	9:25 AM
164 <b>Walk-Trot Canter Pleasure</b>	5 9:25 AM	9:35 AM
165 <b>Walk-Trot Canter Equitation</b>	5 9:35 AM	9:45 AM
132 <b>Crossrails Hunter u/s</b>	13 9:45 AM	9:55 AM
128 <b>Crossrails Equitation 18"</b>	12 10:00 AM	~
131* <b>Crossrails Hunter 18"</b>	12 ~	~
207 <b>\$250 Crossrails Htr Classic</b>	7 ~	11:10 AM
70 <b>Short Stirrup Equitation Flat</b>	7 11:10 AM	11:20 AM
76 <b>Short Stirrup Hunter u/s</b>	7 11:20 AM	11:30 AM
<i>water &amp; drag</i>	11:35 AM	11:50 AM
72 <b>Short Stirrup Equitation 2'</b>	7 11:50 AM	~
75* <b>Short Stirrup Hunter 2'</b>	7 ~	~
207 <b>\$250 Short Stirrup Htr Classic</b>	6 ~	12:35 PM
135 <b>Limit Hunter 2'3"</b>	7 12:40 PM	~
208 <b>\$250 Limit Hunter Classic</b>	7 ~	1:15 PM
<i>course change / water &amp; drag</i>	1:15 PM	1:40 PM
<i>course walk</i>	1:40 PM	1:45 PM
302 <b>Hopeful Jumper 2'6" II.2b</b>	4 1:45 PM	2:00 PM
<i>course walk</i>	2:00 PM	2:05 PM
305 <b>Progressive Rider Jpr 2'6"-2'9" II.2b</b>	5 2:05 PM	2:25 PM
<i>course walk</i>	2:25 PM	2:30 PM
311 <b>Low Schooling Jumper 3' II.2b</b>	3 2:30 PM	2:40 PM
<i>course walk</i>	2:40 PM	2:45 PM
314 <b>Children's/Adult Jpr 3'3" II.2b</b>	1 2:45 PM	2:50 PM

Sunday Breakfast in Honor of Palmetto Finalists  
 Thanks to **Across Town Farm**

### Classes end at scheduled finish times

*The agenda allows for a reasonable amount of time to complete classes with the number of entries entered at the time the agenda is produced. If entries remain after the scheduled finish time, it will be Management's discretion if remaining entries will compete or if the Judge's cards will be signed at that time.*

Classics require 10 entries to fill

\*\* - association membership required \* - first classic score

