

Ring 1 - 8:00 AM

	Start	Finish
1.1 Open Warm Up	open w/ divisions	
1, 2 Pre-Green Hunter 2'3"	3 8:00 AM	8:20 AM
3 Pre-Green Hunter u/s	4 8:20 AM	8:30 AM
4, 5 Hopeful Hunter 2'6"	13 8:35 AM	9:55 AM
6 Hopeful Hunter u/s	11 9:55 AM	10:05 AM
7, 8 Green Hunter 2'9" (1st) & 3' (2nd)	6 10:05 AM	10:50 AM
9 Green Hunter u/s	6 10:50 AM	11:00 AM
29, 30 Performance Htr 2'9", 3', 3'3", 3'6"	8 11:05 AM	12:05 PM
31 Performance Hunter u/s	8 12:05 PM	12:15 PM
water & drag	12:15 PM	12:30 PM
23, 24 Junior / Amateur Hunter 3' & 3'3"	3 12:30 PM	12:50 PM
25 Junior / Amateur Hunter u/s	3 12:50 PM	1:00 PM
21 15 & Over Equitation Flat	2	Needs 3 to fill
22 15 & Over Equitation 3', 2'9"	2	
84* PSJ Junior / Adult Medal 3', 2'9"	3 1:00 PM	1:10 PM
15, 16 Adult Hunter 2'9"	4 1:10 PM	~
56, 57 Children's Hunter 2'9"	5 ~	1:55 PM
17 Adult Hunter u/s	4 1:55 PM	2:05 PM
58 Children's Hunter u/s	6 2:05 PM	2:15 PM

Highfields Ring - start after class #58

	Start	Finish
601 Costume Class	6 2:30 PM	2:40 PM
68 Leadline	0	needs 1 to fill
69 Walk-Trot u/s needs 3 for points	2 2:45 PM	2:50 PM
70 Walk-Trot Pleasure	2 2:50 PM	2:55 PM
71 Walk-Trot Equitation	2 2:55 PM	3:00 PM
72 Walk-Trot-Canter u/s	3 3:05 PM	3:15 PM
73 Walk-Trot-Canter Pleasure	3 3:15 PM	3:25 PM
74 Walk-Trot-Canter Equitation	3 3:25 PM	3:35 PM
78 Crossrails Equitation Flat	5 3:35 PM	3:45 PM
82 Crossrails Hunter u/s	6 3:45 PM	3:55 PM
79.1 Crossrails Warm Up 18"	2 4:00 PM	~
79 Crossrails Equitation 18"	5 ~	~
80, 81 Crossrails Hunter 18"	7 ~	4:55 PM

Ring 2 - 7:45 AM

	Start	Finish
600 Mary Ann Parmelee Eq Challenge	3 7:45 AM	8:00 AM
32 Short Stirrup Equitation Flat	7 8:00 AM	8:10 AM
37 Short Stirrup Hunter u/s	7 8:10 AM	8:20 AM
33 Short Stirrup Equitation 2'	7 8:25 AM	~
34* PSJ Mini-Medal 2'	6 open w/ S/L Str Htr	
35, 36 Short Stirrup Hunter 2'	7 ~	9:30 AM
38 11 & under Equitation Flat	2	Needs 3 to fill
39 11 & under Equitation 2'3"	2	
40 Long Stirrup Equitation Flat	4 9:35 AM	9:45 AM
45 Long Stirrup Hunter u/s	6 9:45 AM	9:55 AM
42 Long Stirrup Equitation 2'	4 10:00 AM	~
43, 44 Long Stirrup Hunter 2'	6 ~	10:45 AM
46.1 Pre-Adult Equitation Flat	2	needs 3 to fill
50.1 Pre-Adult Hunter u/s	3 10:45 AM	10:55 AM
46 Pre-Child Equitation Flat	9 10:55 AM	11:05 AM
50 Pre-Child Hunter u/s	9 11:05 AM	11:15 AM
water & drag	11:15 AM	11:30 AM
47.1 Pre-Adult Equitation 2'6"	2	needs 3 to fill
47 Pre-Child Equitation 2'6"	9 11:30 AM	~
502* PSJ Mini-Medal 2'6"	7 ~	~
48.1, 49.1 Pre-Adult Hunter 2'6"	3 ~	~
48, 49 Pre-Child Hunter 2'6"	9 ~	1:20 PM
54 12-14 Equitation Flat	6 1:20 PM	1:30 PM
55 12-14 Equitation 2'6"	6 1:35 PM	1:55 PM
83* PSJ Pony Medal 2', 2'3", 2'9"	2	needs 3 to fill
62, 63 Pony Hunter 2', 2'3", 2'9"	4 2:00 PM	2:35 PM
64 Pony Hunter u/s	4 2:35 PM	2:45 PM
course change / water & drag	2:45 PM	3:10 PM
course walk	3:10 PM	3:25 PM
501* 2'6" Ovation Derby		
Round 1	10 3:30 PM	4:00 PM
Round 2	10 4:05 PM	4:35 PM

Dietrich Derby Field - 8:30 AM

	Start	Finish
300 Hopeful Jumper 0.75m II.1	0	Did not fill
301 Hopeful Jumper 0.75m II.2b	0	
327 0.80m Jumper II.2b	3 8:30 AM	8:40 AM
course walk	8:40 AM	8:45 AM
328 0.80m Jumper II.1	2 8:45 AM	~
303 Progressive Rider Jpr 0.80m II.1	3 ~	9:05 AM
course walk	9:05 AM	9:10 AM
309 Low Schooling Jpr 0.90m II.2b	4 9:15 AM	9:35 AM
course walk	9:35 AM	9:40 AM
310 Low Schooling Jpr 0.90m II.1	4 9:40 AM	9:55 AM
course walk	9:55 AM	10:00 AM
336 1.0m Jumper II.1	4 10:05 AM	~
312 Ch/Ad Jpr 1.0m II.1	3 ~	10:30 AM
course walk	10:30 AM	10:35 AM
313 Ch/Ad Jpr 1.0m II.2b	3 10:35 AM	10:50 AM
water & drag	10:50 AM	11:05 AM
course walk	11:05 AM	11:10 AM
315 High Schooling Jpr 1.05m II.2b	5 11:15 AM	11:35 AM
course walk	11:35 AM	11:40 AM
316 High Schooling Jpr 1.05m II.1	4 11:40 AM	11:55 AM
course walk	11:55 AM	12:00 PM
339 1.10m Jumper II.1	4 12:05 PM	~
318 Jr/Am Jpr 1.10m II.1	1 ~	12:25 PM
course walk	12:25 PM	12:30 PM
319 Jr/Am Jpr 1.10m II.2b	1 12:30 PM	12:35 PM
course walk	12:35 PM	12:40 PM
321 Open Jumper 1.20m II.2b	2 12:45 PM	12:55 PM
course walk	12:55 PM	1:00 PM
322 Open Jumper 1.20m II.1	1 1:00 PM	1:05 PM

NO SAME DAY ADDS!

* - Must be a member of associations to show in Medal & Derby classes

